Due: end of final exam week (Dec 13th)

Self- and Peer-Evaluation

Each team member should complete this form *individually*. **Important**: you will turn in this completed form to me personally and confidentially. You will write your name on it (see below), so *I* will know who you are; however, no one else on your team will ever see your completed form or learn of its contents.

Please be truthful in all your answers. Especially resist the temptation to be overly humble ("aw, shucks, it wasn't just me") if that is not an accurate portrayal of the situation as you see it.

| Your name Yo | our team number |
|---|--|
| 1. Effort | |
| Estimate the total percentage of the effort contributed by effort. Remember to consider the semester as a whole, n all aspects of your team's work: design, leadership, meet communication, setup tasks, writing Javadoe, finding a the time spent just writing code. (Note: the percentages) | not just the recent past. And remember to consider ting planning, note taking, initiating UML design tool, managing github, etc., as well as |
| Team member name: Percer Team member name: Percer Team member name: Percer | ntage of total effort: % |
| | |
| Now evaluate how much effort your team as a whole put into this project, and whether it was commensurate with what was called for. Give your evaluation as a percentage less than, equal to, or greater than 100%. (For example, 140% means, "I thought our team really went overboard; we didn't need to make it that cool or complicated" and 80% means, "you know, collectively we really didn't put as much time into it as we should have.") | |
| Total team effort, relative to what was called for: | _ % |

2. Leadership

Are there any team member(s) you would like to recognize for assuming a leadership role on your project? Describe briefly the role they played. Examples might include members who visibly took charge, set the course for the project, delineated project plans, identified tasks that needed to be completed, inspired others, or regularly initiated communication within the group.

3. Excellence

Are there any team member(s) you would like to recognize for an especially noteworthy performance this semester? Describe briefly what they did that impressed you. Examples might include crossing over subsystem boundaries to help another team member in need, getting started early and identifying trouble spots before the rest of the team encountered them, working late hours to meet a deadline, showing a special pride in their work and striving for perfection, investigating design alternatives even though many of them ran into dead ends, etc.

4. Communication and teamwork

Are there any team member(s) you would like to recognize for their outstanding contributions to making the team cohesive and effective? Describe briefly how they accomplished that. Examples might include initiating contact with introverted and/or unmotivated team members, being a good listener and showing a willingness to adapt to others' points of view, recognizing early on when various team members were not "on the same page," demonstrating a contagious enthusiasm for the project, etc.

5. Postmortem

What did you learn during the course of the project about yourself, other people, and software development in general?

6. Misc

Finally, is there anything else you would like to tell me about how things went for your team this semester?